

Behat Cheat Sheet

by blog.lepine.pro - MIT Licence

pear channel-discover pear.symfony.com

pear channel-discover pear.behat.org

pear install behat/behat

Ligne de commande (behat)	Behat en 2 mots												
--init Créer l'arborescence du projet	Behat permet d'automatiser les « tests d'acceptation » de la méthodologie agile « Scrum ». Les tests sont rédigés dans une langue naturelle grâce à la syntaxe Gherkin .												
--config=fichier.yml Utiliser une fichier de config.	Une fonctionnalité est décrite dans un fichier <nom-de-fonctionnalité.feature> . Une fonctionnalité regroupe un ensemble de cas, appelés « Scénarios ».												
--format=html -out=report.html Rapport HTML	Chaque Scénario est défini par :												
--expand Afficher les détails	<ul style="list-style-type: none"> - un contexte (Etant donné que) - des événements déclencheurs (Quand) - un résultat attendu (Alors) 												
--story-syntax --lang=fr En français													
--tags='@group1,@group2' Tests sur des groupes													
Fonctionnalité	Utiliser des exemples												
Feature: Descriptive text of what is desired In order to realize a named business value As an explicit system actor I want to ...	Scenario Outline: Some determinable business situation Given I have <initialAmount> euros When I add <money> euros Then I should have now <finalAmount> euros												
Scenario: Some determinable business situation Given some precondition And some other precondition When some action by the actor And some other action And yet another action Then some testable outcome is achieved And something else we can check happens too	Examples: <table border="1"><tr><th>initialAmount</th><th>money</th><th>finalAmount</th></tr><tr><td>15</td><td>5</td><td>20</td></tr><tr><td>40</td><td>10</td><td>50</td></tr><tr><td>20</td><td>5</td><td>25</td></tr></table>	initialAmount	money	finalAmount	15	5	20	40	10	50	20	5	25
initialAmount	money	finalAmount											
15	5	20											
40	10	50											
20	5	25											
Scenario: A different situation													
Applications Web (Mink)													
Naviguer : I am on "url"	Assertions : I should see "content"												
I go to "url"	the response should contain "content"												
I reload the page	I should not see "content"												
I move backward one page	the response should not contain "content"												
I move forward one page	the "form_element" field should contain "value"												
I press "button"	the "form_element" field should not contain "value"												
I follow "link"	the "form_checkbox" checkbox should be checked												
	the "form_checkbox" checkbox should not be checked												
Formulaires :													
I fill in "form_element" with "value"	I should be on "page"												
I fill in "value" for "form_element"	the url should match "url"												
I fill in the following	the "num_position" element should contain "value"												
I select "form_option" from "form_select"	I should see "value" in the "element" element												
I additionally select "form_option" from "form_select"	I should see an "element" element												
I check "form_checkbox"	I should not see an "element" element												
I uncheck "form_checkbox"	I should see number "element" elements												
I attach the file "/path/file.file" to "form_file"	the response status code should be code												

Mink Cheat Sheet

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pear channel-discover pear.behat.org

pear install behat/mink-beta

Session		Elément
<pre>\$session = new \Behat\Mink\Session(\$driver); \$session->start(); // démarrer \$session->reset(); // soft-reset: \$session->restart(); // hard-reset:</pre>		<pre>\$el->has(\$selector, \$locator) \$el->find(\$selector, \$locator) \$el->findAll(\$selector, \$locator) \$el->getText() \$el->getHtml()</pre>
Depuis le contexte principal : <pre>\$session = \$this->getSession();</pre>		
Depuis un sous-contexte : <pre>\$session = \$this->getMainContext()->getSession();</pre>		
isStarted()	Checks whether session was started	<u>Événements :</u> <pre>\$el->click() \$el->doubleClick() \$el->rightClick() \$el->mouseOver() \$el->focus() \$el->blur()</pre>
start()	Starts session	
stop()	Stop session	
restart()	Restart session	
reset()	Reset session	
getPage()	Returns page element	<u>Formulaires :</u> <pre>\$el->press() \$el->check() \$el->uncheck() \$el->isChecked() \$el->selectOption(\$option, \$multiple) \$el->attachFile(\$path) \$el->keyPress() \$el->keyDown() \$el->keyUp()</pre>
getSelectorHandler()	Returns Selector Handler	
visit(\$url)	Visit specified URL	
setBasicAuth(\$u,\$p)	HTTP Basic authentication	
setRequestHeader(\$n,\$v)	Set request header	
getResponseHeaders()	Get all response headers	
setCookie(\$n,\$v)	Sets cookie	
getCookie(\$n)	Returns cookie	
getStatusCode()	Returns response code	
getCurrentUrl()	Returns current URL	
reload()	Reload current page	
back()	Moves backward	
forward()	Move forward	
executeScript(\$script)	Executes javascript	
evaluateScript(\$script)	Returns javascript' response	
wait(\$time, \$condition)	Waits some time or until javascript condition is true	
Nœuds HTML		
		<u>Paramètres par défaut <behat.yml></u>
<pre>default: context: parameters: default_session: goutte javascript_session: sahi base_url: http://localhost browser: firefox goutte: zend_config: adapter: Zend\Http\Client\Adapter\Proxy proxy_host: host.com proxy_port: 8080 sahi: host: localhost port: 9999 zombie: host: 127.0.0.1 port: 8124 node_bin: node auto_server: true selenium: host: localhost port: 4444 webdriver: host: http://localhost:4444/wd/hub</pre>		
Drivers disponibles		
Goutte : https://github.com/fabpot/Goutte		
Sahi : http://sourceforge.net/projects/sahi/		
Zombie : http://zombie.labnotes.org/		
Selenium (1 & 2) : http://seleniumhq.org/		